

Graphical Portraits of Selected Coordinate Systems

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Contents

This document contains simple 2D and 3D plots representing certain selected coordinate systems. In each 3D plot are three surfaces, each a constant over one of the coordinates. The 2D plots are two sets of coordinate curves for a given value of the third coordinate – that is, an intersection of a specific coordinate surface with families of the other two coordinate surfaces. The coordinate systems are a small subset of ones known by Maple; they were chosen for my own peculiar reasons and are therefore not representative of anything in particular. The Maple coordinate systems are listed in the help for [coords](#).

Click on a link to go directly to that section. Alternately, use the bookmarks for navigation (under the View menu item).

[Spherical](#)

[Paraboloidal](#)

[Oblate Spheroidal](#)

[Inverse Oblate Spheroidal](#)

[Prolate Spheroidal](#)

[Inverse Prolate Spheroidal](#)

[Toroidal](#)

Bipolar Cylindrical

Bispherical

Tangent Spheroidal

Cardioidal

6-Sphere

Maxwell Cylindrical

Spherical

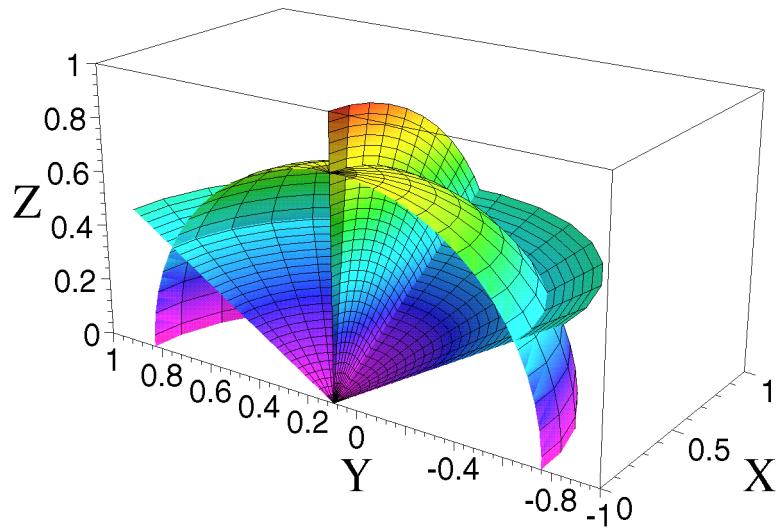
spherical:

```
x = u*cos(v)*sin(w)
y = u*sin(v)*sin(w)
z = u*cos(w)
```

```
xyz := fn([ u cos(v) sin(w), u sin(v) sin(w), u cos(w) ], u, v, w)
```

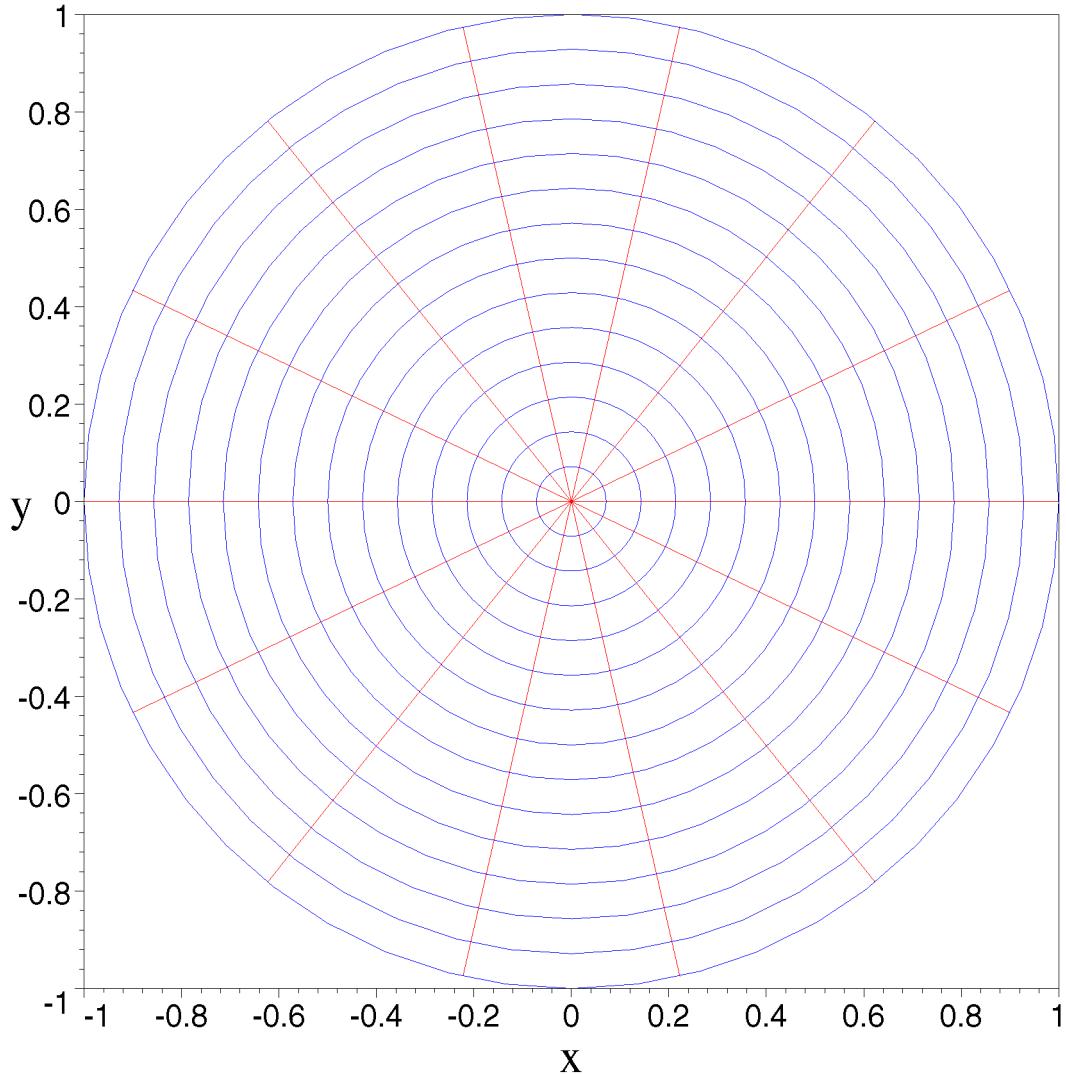
```
coordplot3D(xyz(u, v, w), u_0 = .8, v_0 = 0, w_0 = evalf(pi/3) u = 0 .. 1, v = -pi .. pi, w = 0 .. pi,
orientation = [-145, 70], view = [0 .. 1, -1 .. 1, 0 .. 1], title = "Spherical Coordinates")
```

Spherical Coordinates



```
xy := fn([u cos(v), u sin(v)], u, v)
coordplot2D(xy(u, v), u = 0 .. 1, v = -pi .. pi, 15, view = [-1 .. 1, -1 .. 1],
            title = "Spherical Coordinates (w=pi/2)")
```

Spherical Coordinates ($w=\pi/2$)

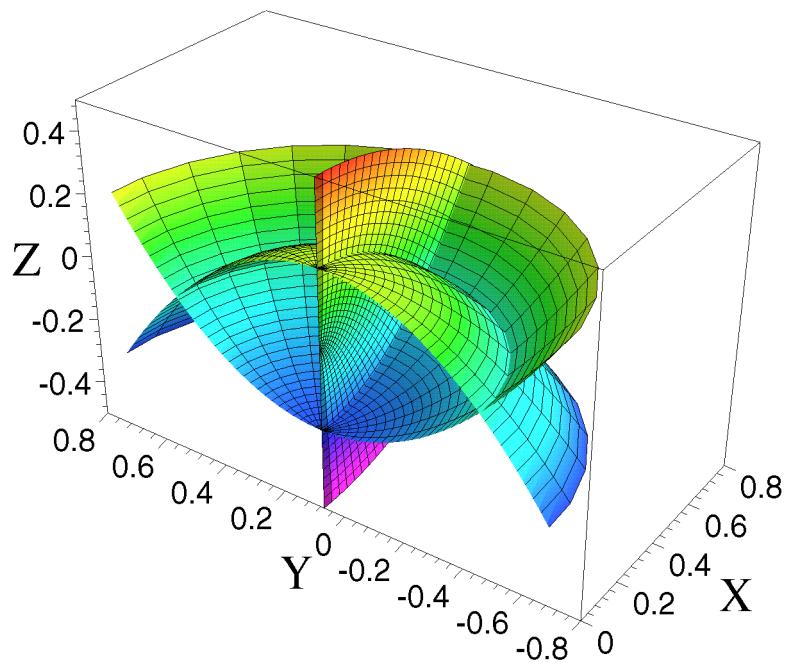


Paraboloidal

```
[ paraboloidal:  
  x = u*v*cos(w)  
  y = u*v*sin(w)  
  z = (u^2 - v^2)/2  
  
  xyz := fn
$$\left[ u v \cos(w), u v \sin(w), \frac{u^2 - v^2}{2} \right], u, v, w  
  
  coordplot3D(xyz(u, v, w), u_0 = .7, v_0 = .7, w_0 = 0, u = 0 .. 1, v = 0 .. 1, w = -\pi .. \pi,  
  orientation = [-145, 60], view = [0 .. .8, -.8 .. .8, -.5 .. .5], title = "Paraboloidal Coordinates")$$

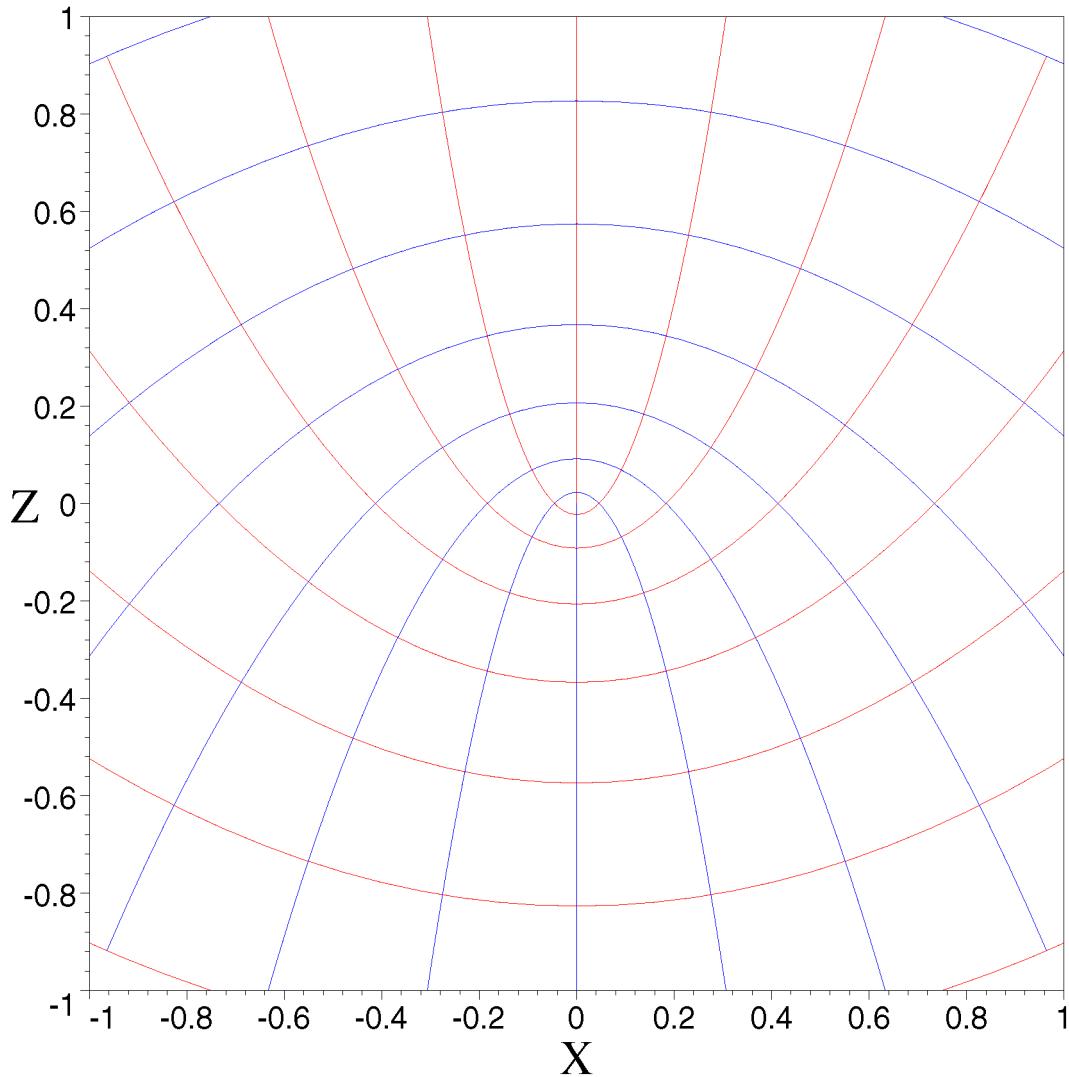
```

Paraboloidal Coordinates



```
[ xz := fn( [ u v, (1/2)u^2 - (1/2)v^2 ], u, v )  
coordplot2D(xz(u, v), u = -1.5 .. 1.5, v = -1.5 .. 1.5, 15, view = [-1 .. 1, -1 .. 1],  
title = "Paraboloidal Coordinates (w=0)", labels = [ "X", "Z" ])
```

Paraboloidal Coordinates ($w=0$)



[-] Oblate Spheroidal

```

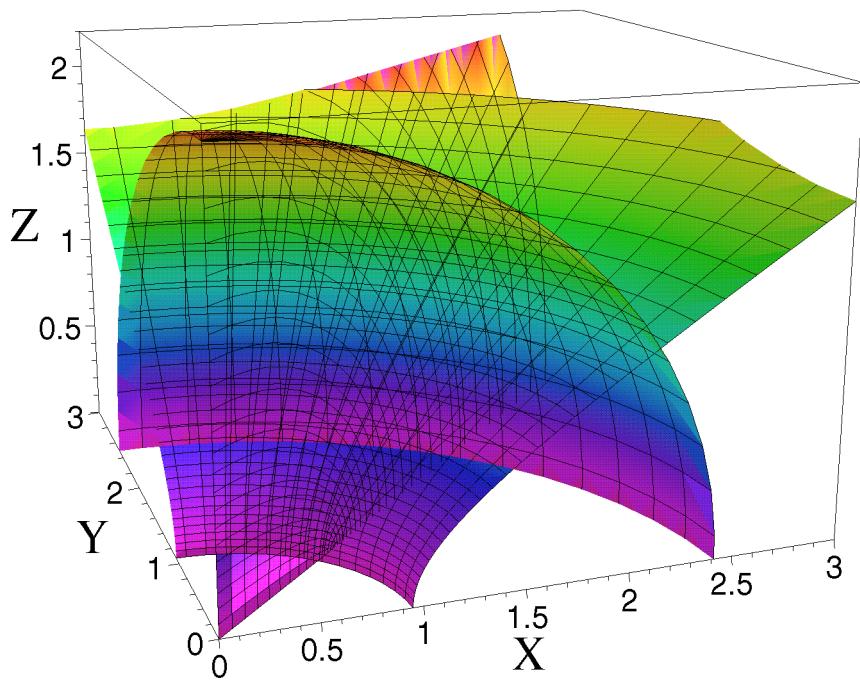
oblatespheroidal:
x = a*cosh(u)*sin(v)*cos(w)
y = a*cosh(u)*sin(v)*sin(w)
z = a*sinh(u)*cos(v)

xyz := fn([cosh(u) sin(v) cos(w), cosh(u) sin(v) sin(w), sinh(u) cos(v)], u, v, w)

coordplot3D(
  xyz(u, v, w),
  u_0 = 1.5, v_0 = evalf(π/3), w_0 = evalf(π/4),
  u = 0 .. 2, v = 0 .. π, w = 0 .. π,
  orientation = [-110, 75], view = [0 .. 3, 0 .. 3, 0 .. 2.2],
  title = "Oblate Spheroidal Coordinates"
)

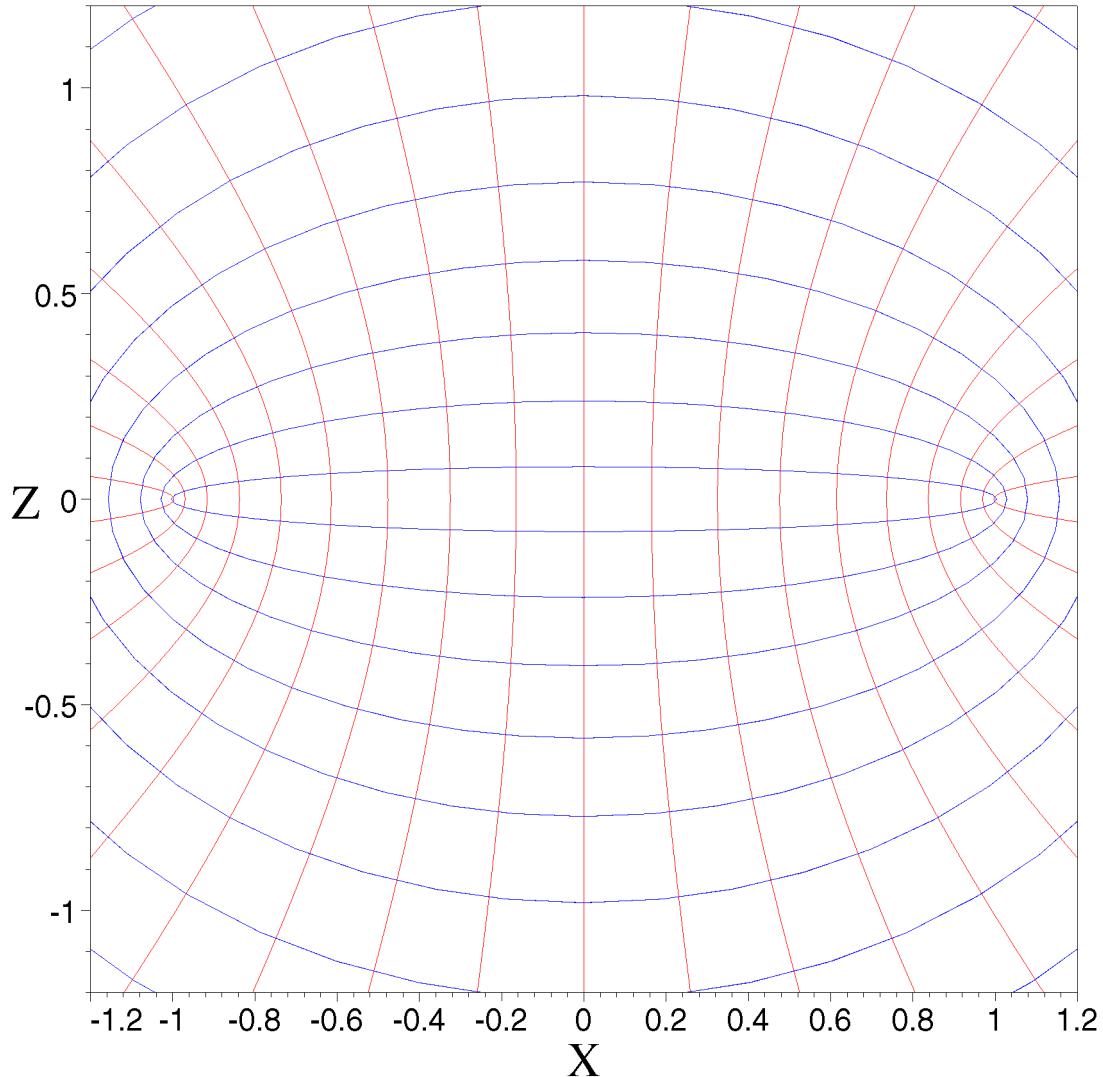
```

Oblate Spheroidal Coordinates



```
xz := fn([cosh(u) sin(v), sinh(u) cos(v)], u, v)
coordplot2D(xz(u, v), u = -1.5 .. 1.5, v = -π .. π, 20, view = [-1.2 .. 1.2, -1.2 .. 1.2],
            title = "Oblate Spheroidal Coordinates (w=0)", labels = ["X", "Z"])
```

Oblate Spheroidal Coordinates ($w=0$)



- Inverse Oblate Spheroidal

```

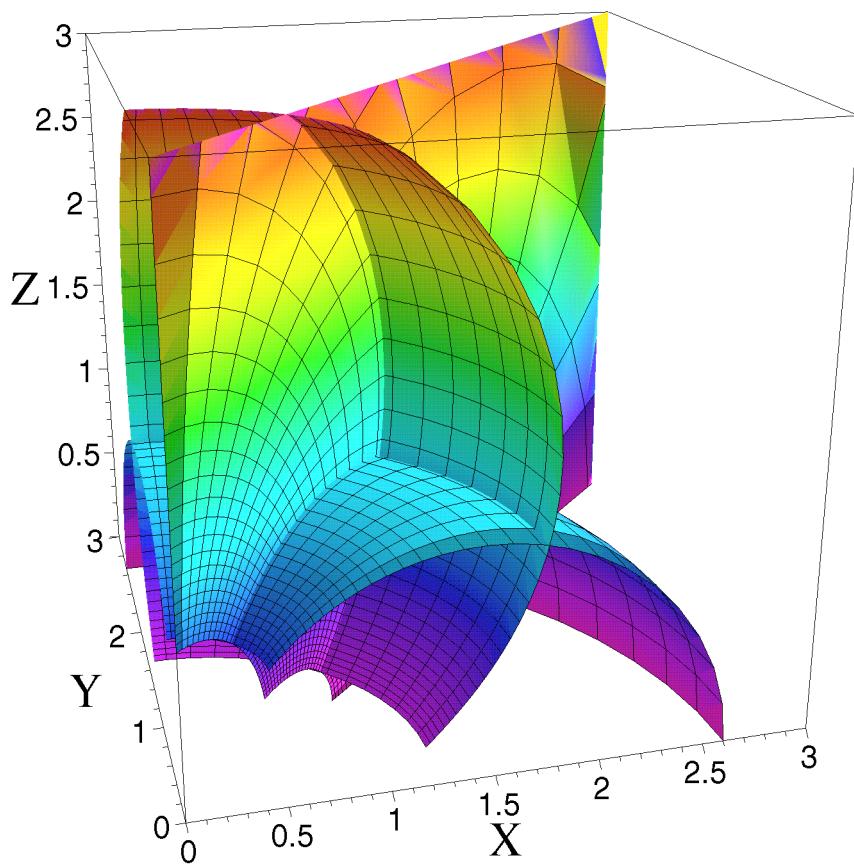
invoblspheroidal:          (inverse oblate spheroidal)
  x = a*cosh(u)*sin(v)*cos(w)/(cosh(u)^2-cos(v)^2)
  y = a*cosh(u)*sin(v)*sin(w)/(cosh(u)^2-cos(v)^2)
  z = a*sinh(u)*cos(v)/(cosh(u)^2-cos(v)^2)

xyz := fn $\left[ \frac{\cosh(u) \sin(v) \cos(w)}{\cosh(u)^2 - \cos(v)^2}, \frac{\cosh(u) \sin(v) \sin(w)}{\cosh(u)^2 - \cos(v)^2}, \frac{\sinh(u) \cos(v)}{\cosh(u)^2 - \cos(v)^2} \right], u, v, w \right]$ 

coordplot3D(xyz(u, v, w), u_0 = .3, v_0 = .4, w_0 = evalf( $\frac{\pi}{4}$ ), u = 0 .. 1, v = 0 .. 1, w = 0 ..  $\pi$ ,
            orientation = [-105, 70], view = [0 .. 3, 0 .. 3, 0 .. 3], title = "Inverse Oblate Spheroidal Coordinates")

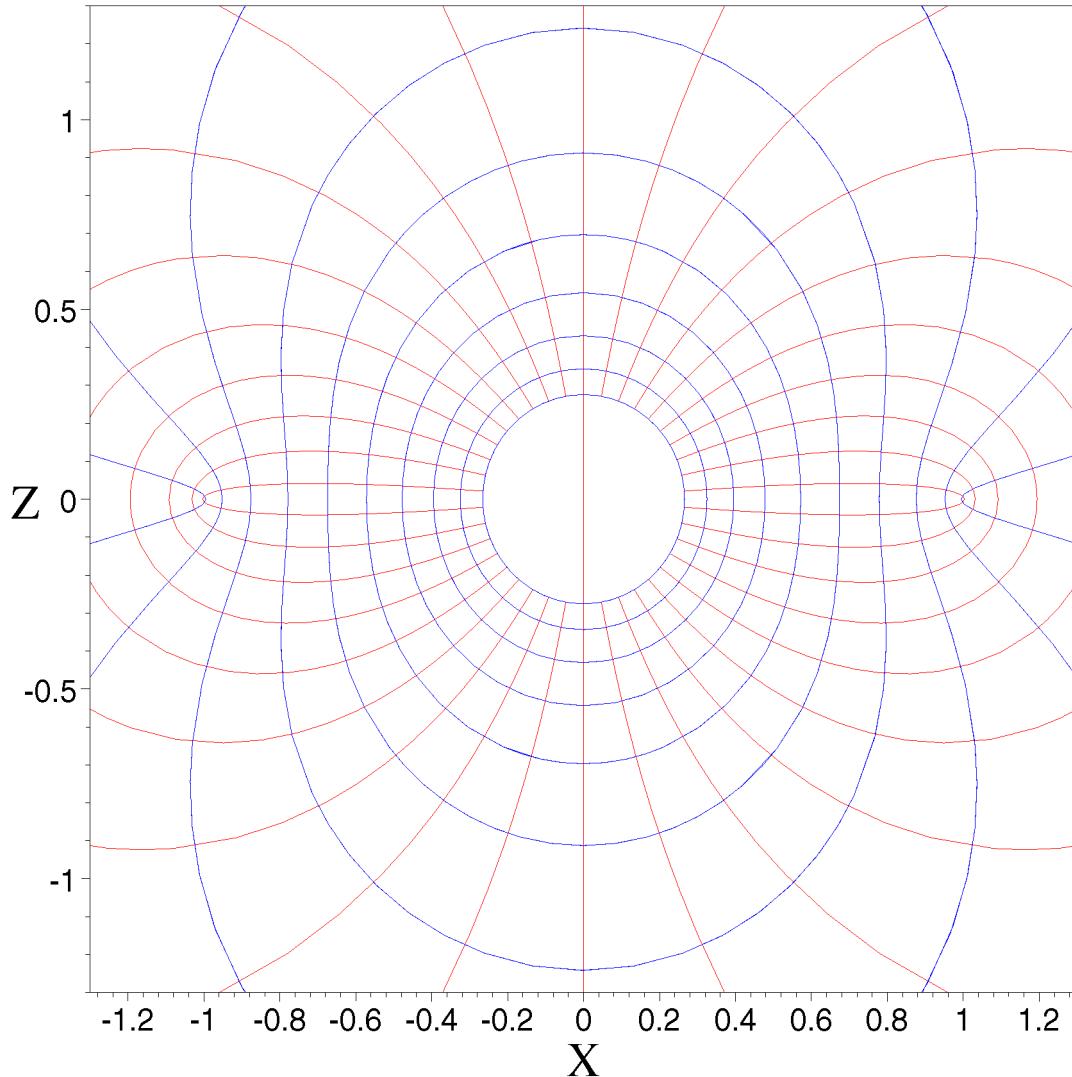
```

Inverse Oblate Spheroidal Coordinates



```
[  
xz := fn $\left(\left[\frac{\cosh(u) \sin(v)}{\cosh(u)^2 - \cos(v)^2}, \frac{\sinh(u) \cos(v)}{\cosh(u)^2 - \cos(v)^2}\right], u, v\right)$   
coordplot2D(xz(u, v), u = -2 .. 2, v = -π .. π, 20, view = [-1.3 .. 1.3, -1.3 .. 1.3],  
title = "Inverse Oblate Spheroidal Coordinates (w=0)", labels = [ "X", "Z" ])
```

Inverse Oblate Spheroidal Coordinates ($w=0$)



[-] Prolate Spheroidal

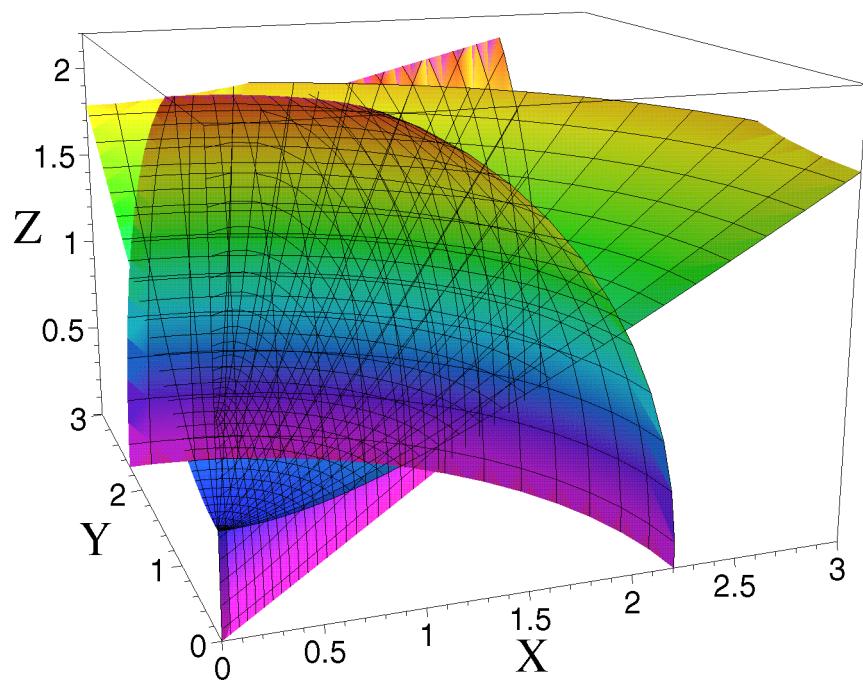
```

prolatespheroidal:
x = a*sinh(u)*sin(v)*cos(w)
y = a*sinh(u)*sin(v)*sin(w)
z = a*cosh(u)*cos(v)

xyz := fn( [ sinh(u) sin(v) cos(w), sinh(u) sin(v) sin(w), cosh(u) cos(v) ], u, v, w )
coordplot3D( xyz(u, v, w), u_0 = 1.5, v_0 = evalf( pi / 3 ), w_0 = evalf( pi / 4 ), u = 0 .. 2, v = 0 .. pi, w = 0 .. pi,
orientation = [-110, 75], view = [ 0 .. 3, 0 .. 3, 0 .. 2.2 ], title = "Prolate Spheroidal Coordinates" )

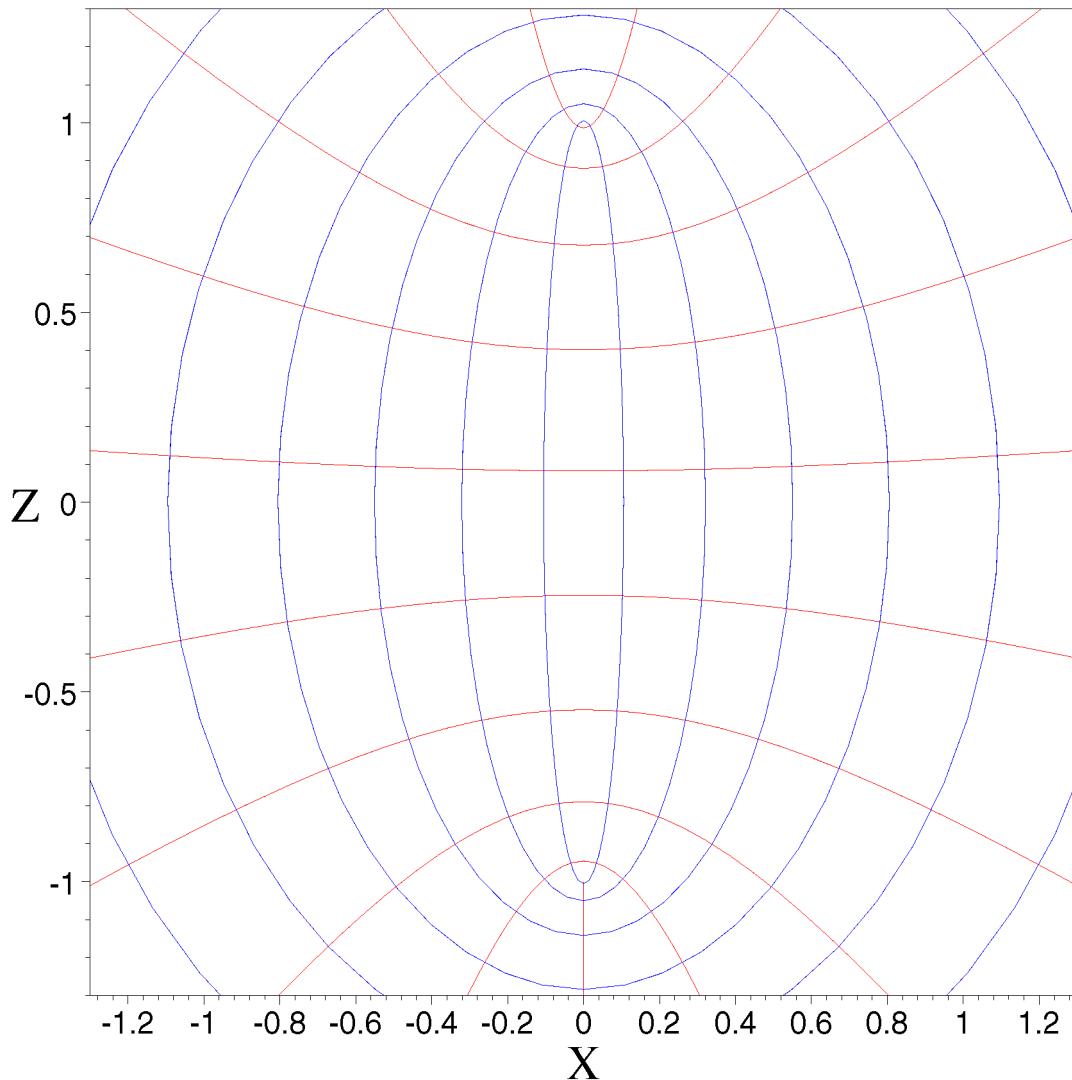
```

Prolate Spheroidal Coordinates



```
xz := fn([sinh(u) sin(v), cosh(u) cos(v)], u, v)
coordplot2D(xz(u, v), u = -2 .. 2, v = -π .. π, 20, view = [-1.3 .. 1.3, -1.3 .. 1.3],
            title = "Prolate Spheroidal Coordinates (w=0)", labels = ["X", "Z"])
```

Prolate Spheroidal Coordinates ($w=0$)



- Inverse Prolate Spheroidal

```

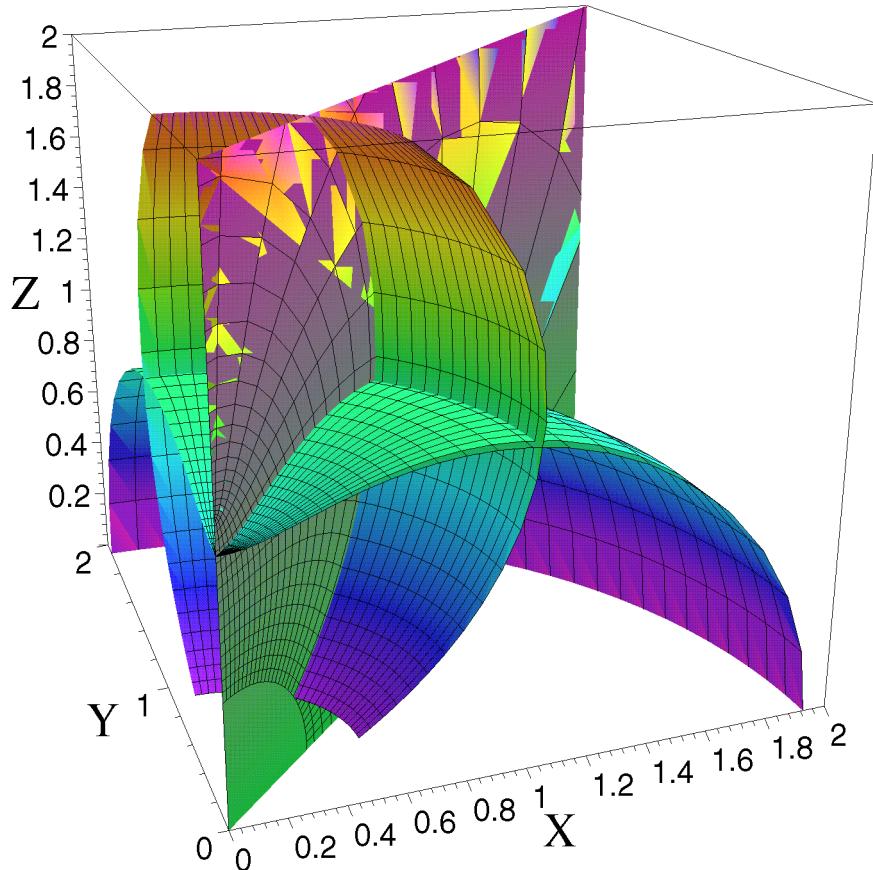
invprospheroidal:          (inverse prolate spheroidal)
  x = a*sinh(u)*sin(v)*cos(w)/(cosh(u)^2-sin(v)^2)
  y = a*sinh(u)*sin(v)*sin(w)/(cosh(u)^2-sin(v)^2)
  z = a*cosh(u)*cos(v)/(cosh(u)^2-sin(v)^2)

xyz := fn\left(\left[\frac{\sinh(u) \sin(v) \cos(w)}{\cosh(u)^2-\sin(v)^2}, \frac{\sinh(u) \sin(v) \sin(w)}{\cosh(u)^2-\sin(v)^2}, \frac{\cosh(u) \cos(v)}{\cosh(u)^2-\sin(v)^2}\right], u, v, w\right)

coordplot3D(xyz(u, v, w), u_0 = .5, v_0 = 1.1, w_0 = evalf(\frac{\pi}{4}), u = -1 .. 1.5, v = 0 .. \frac{\pi}{2}, w = 0 .. \frac{\pi}{2},
             orientation = [-110, 70], view = [0 .. 2, 0 .. 2, 0 .. 2], title = "Inverse Prolate Spheroidal Coordinates")

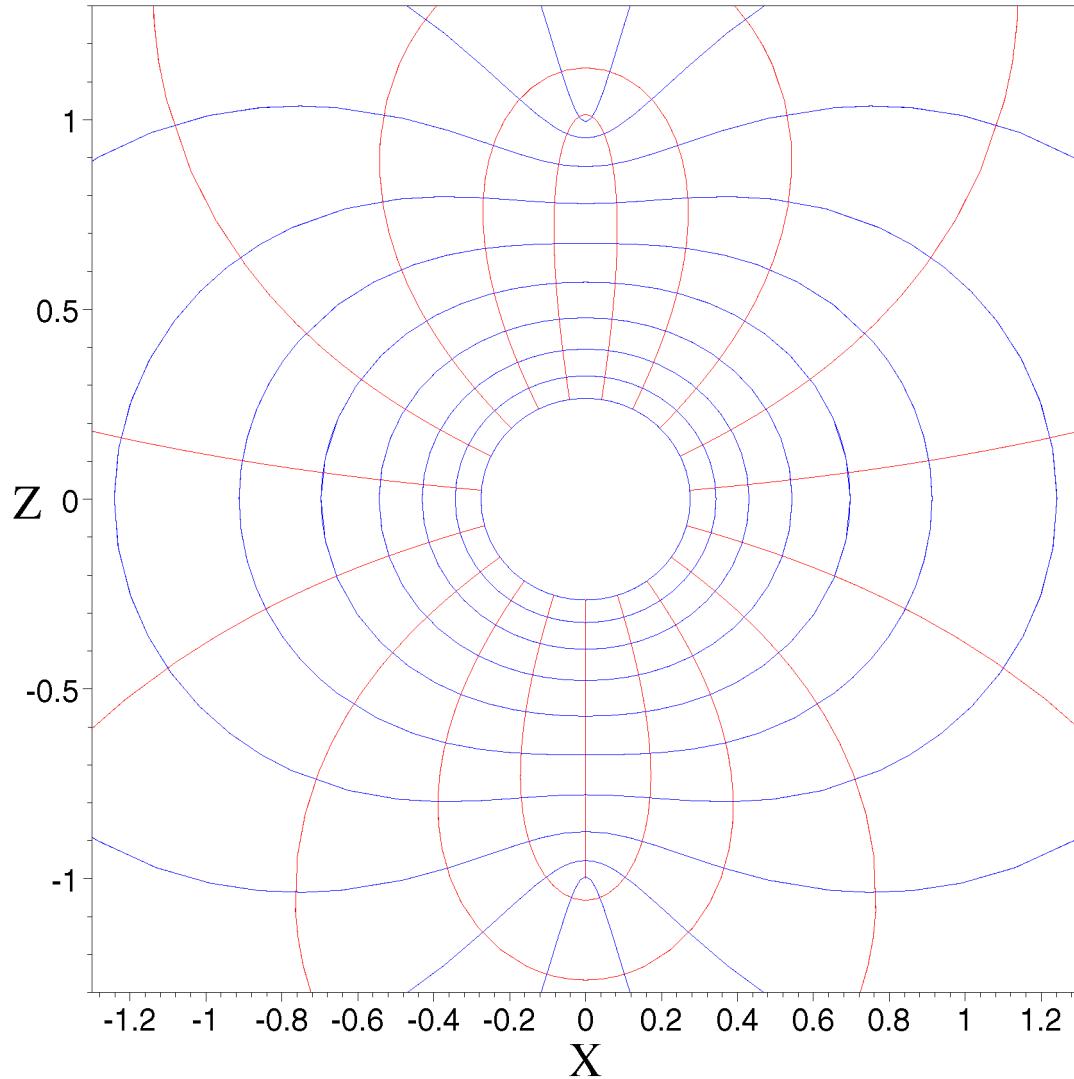
```

Inverse Prolate Spheroidal Coordinates



```
[xz := fn\left(\left[\frac{\sinh(u) \sin(v)}{\cosh(u)^2 - \sin(v)^2}, \frac{\cosh(u) \cos(v)}{\cosh(u)^2 - \sin(v)^2}\right], u, v\right)
coordplot2D(xz(u, v), u = -2 .. 2, v = -pi .. pi, 20, view = [-1.3 .. 1.3, -1.3 .. 1.3],
            title = "Inverse Prolate Spheroidal Coordinates (w=0)", labels = [ "X", "Z" ])
```

Inverse Prolate Spheroidal Coordinates ($w=0$)



- Toroidal

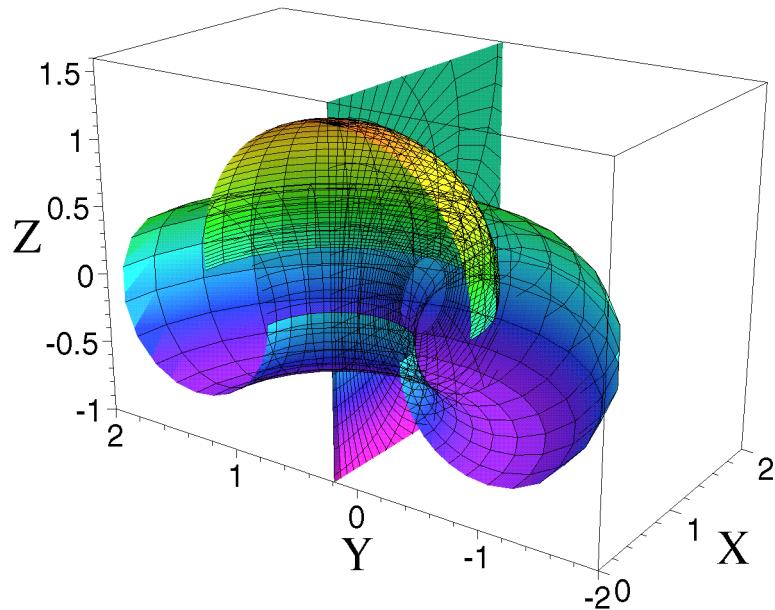
```

toroidal:
x = a*sinh(v)*cos(w)/d
y = a*sinh(v)*sin(w)/d
z = a*sin(u)/d
      ( where d = cosh(v) - cos(u) )

xyz := fn

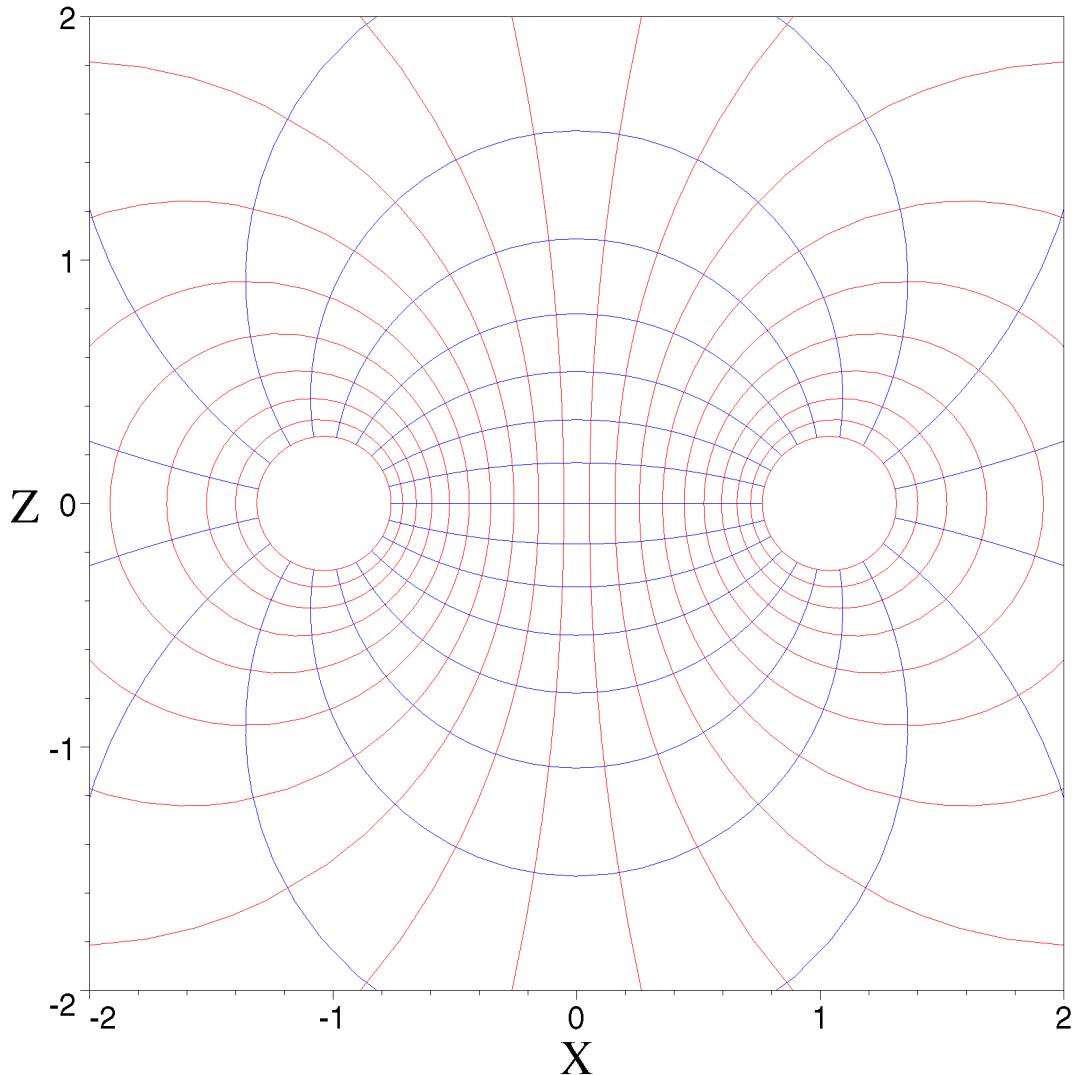
```

Toroidal Coordinates



```
[xz := fn([ $\frac{\sinh(v)}{\cosh(v) - \cos(u)}$ ,  $\frac{\sin(u)}{\cosh(v) - \cos(u)}$ ], u, v)
[coordplot2D(xz(u, v), u = -π .. π, v = -2 .. 2, 20, view = [-2 .. 2, -2 .. 2],
title = "Toroidal Coordinates (w=0)", labels = ["X", "Z"])]
```

Toroidal Coordinates ($w=0$)



- Bipolar Cylindrical

```

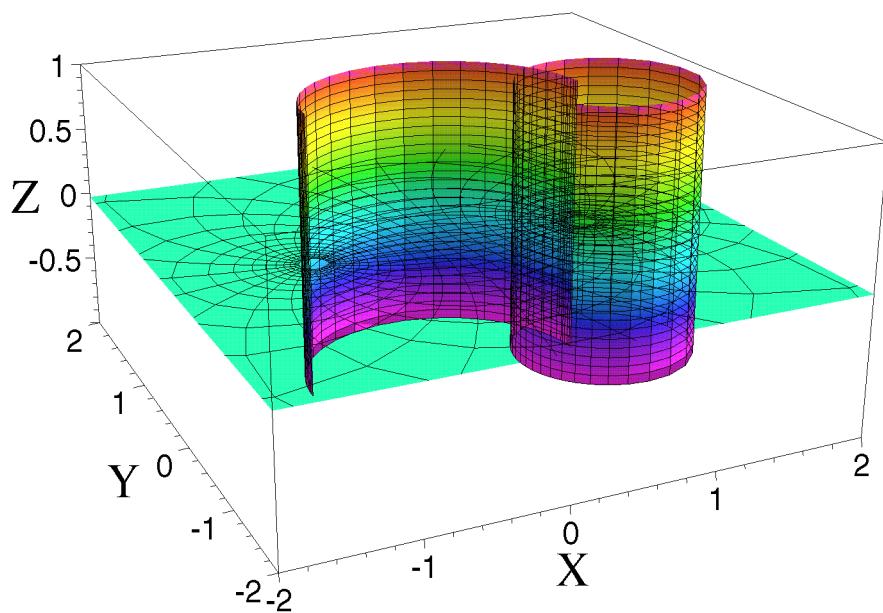
bipolarcylindrical:          ( Spiegel )
  x = a*sinh(v)/(cosh(v)-cos(u))
  y = a*sin(u)/(cosh(v)-cos(u))
  z = w

xyz := fn\left(\left[\frac{\sinh(v)}{\cosh(v)-\cos(u)}, \frac{\sin(u)}{\cosh(v)-\cos(u)}, w\right], u, v, w\right)

coordplot3D(xyz(u, v, w), u_0 = 1.5, v_0 = 1.2, w_0 = 0, u = -pi .. pi, v = -3 .. 3, w = -1 .. 1,
            orientation = [-115, 70], view = [-2 .. 2, -2 .. 2, -1 .. 1], title = "Bipolar Cylindrical Coordinates")

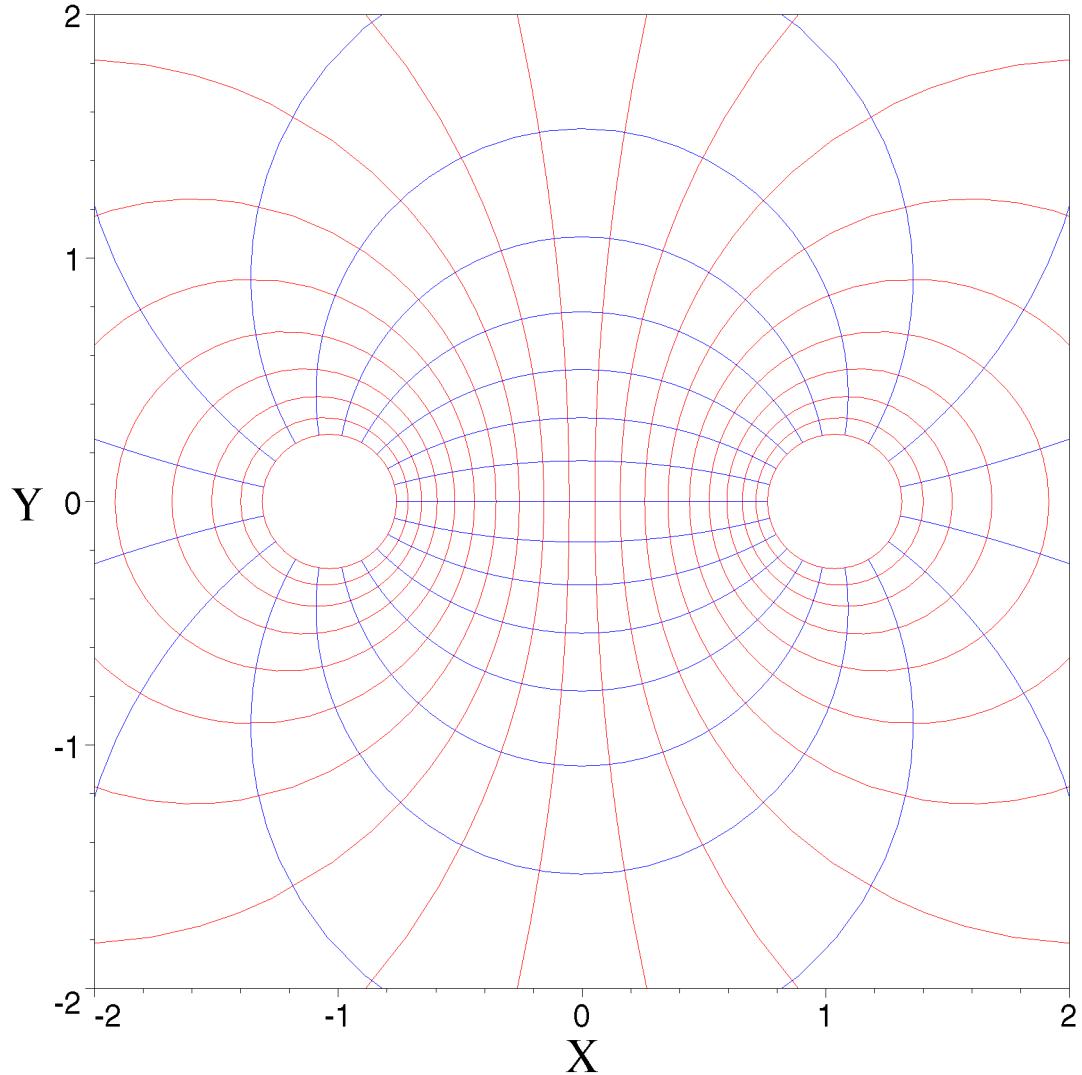
```

Bipolar Cylindrical Coordinates



```
[  
xy := fn([ $\frac{\sinh(v)}{\cosh(v) - \cos(u)}, \frac{\sin(u)}{\cosh(v) - \cos(u)}$ ], u, v)  
coordplot2D(xy(u, v), u = -π .. π, v = -2 .. 2, 20, view = [-2 .. 2, -2 .. 2],  
title = "Bipolar Cylindrical Coordinates (w=0)", labels = ["X", "Y"])]
```

Bipolar Cylindrical Coordinates ($w=0$)



[-] Bispherical

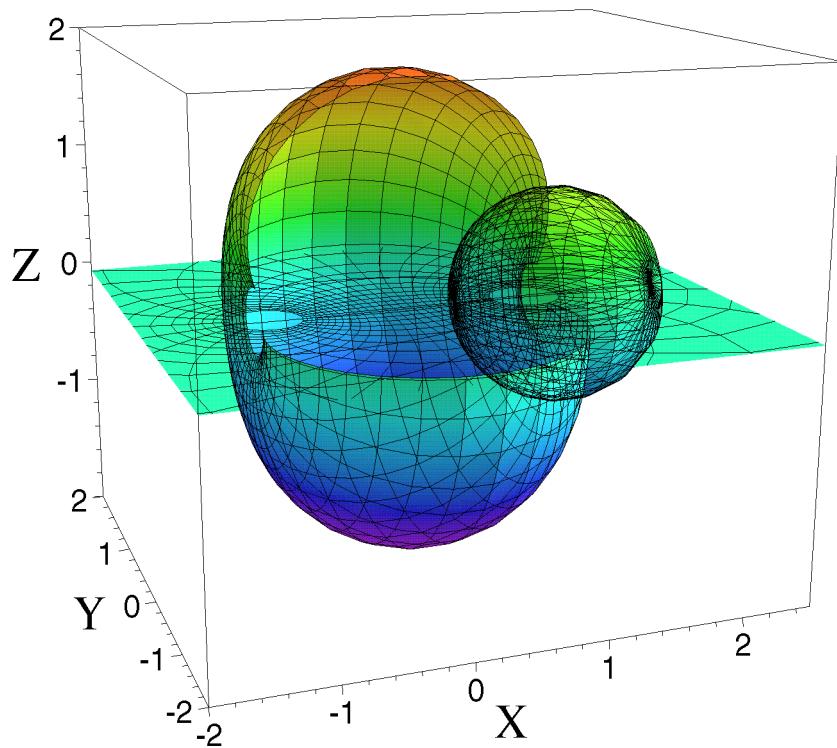
```
bispherical:
x = sinh(v)/d
y = sin(u)*cos(w)/d
z = sin(u)*sin(w)/d
( where d = cosh(v) - cos(u) )
```

$$xyz := \text{fn}\left(\left[\frac{\sinh(v)}{\cosh(v) - \cos(u)}, \frac{\sin(u) \cos(w)}{\cosh(v) - \cos(u)}, \frac{\sin(u) \sin(w)}{\cosh(v) - \cos(u)}\right], u, v, w\right)$$

$$\text{coordplot3D}\left(xyz(u, v, w), u_0 = 1, v_0 = 1, w_0 = 0, u = -\pi .. \pi, v = -2 .. 2, w = -\pi .. \frac{1.1\pi}{2},\right.$$

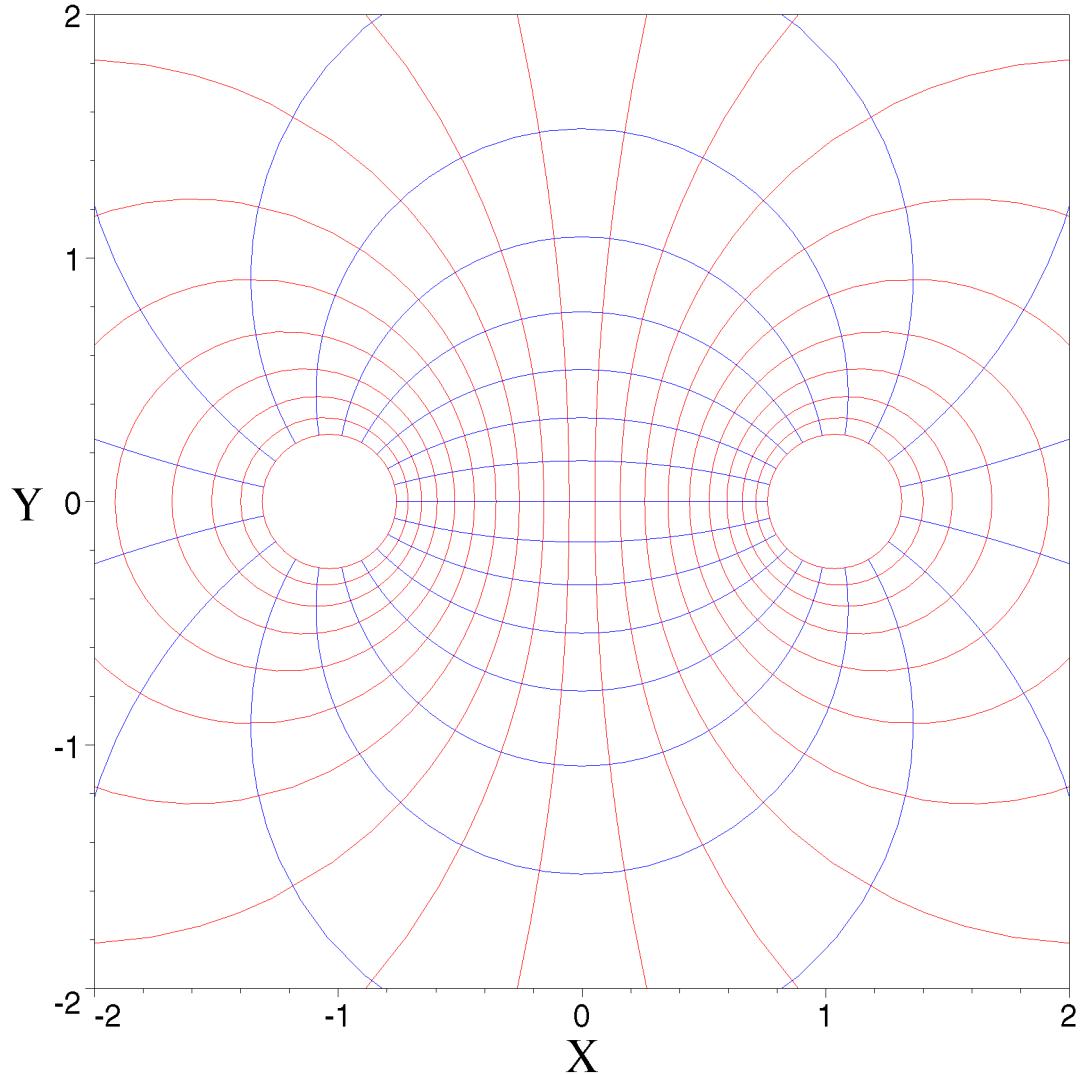
$$\left. \text{orientation} = [-110, 75], \text{view} = [-2 .. 2.5, -2 .. 2, -2 .. 2], \text{title} = \text{"Bispherical Coordinates"} \right)$$

Bispherical Coordinates



```
xy := fn([ $\frac{\sinh(v)}{\cosh(v) - \cos(u)}, \frac{\sin(u)}{\cosh(v) - \cos(u)}$ ], u, v)  
coordplot2D(xy(u, v), u = -π .. π, v = -2 .. 2, 20, view = [-2 .. 2, -2 .. 2],  
title = "Bispherical Coordinates (w=0)", labels = ["X", "Y"])
```

Bispherical Coordinates ($w=0$)



- Tangent Spheroidal

```

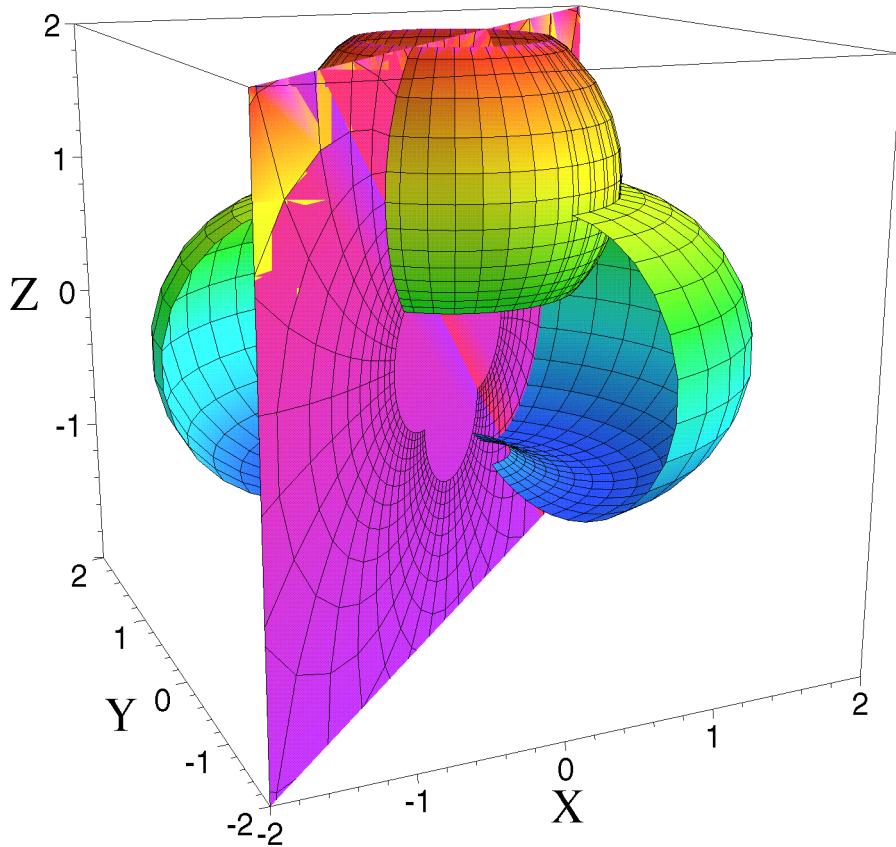
tangentsphere:
x = u*cos(w)/(u^2+v^2)
y = u*sin(w)/(u^2+v^2)
z = v/(u^2+v^2)

xyz := fn\left(\left[\frac{u \cos(w)}{u^2 + v^2}, \frac{u \sin(w)}{u^2 + v^2}, \frac{v}{u^2 + v^2}\right], u, v, w\right)

coordplot3D(xyz(u, v, w), u_0 = .5, v_0 = .45, w_0 = evalf(\frac{\pi}{4}), u = -1 .. 1, v = -1 .. 1, w = -.4 \pi .. \pi,
orientation = [-114, 75], view = [-2 .. 2, -2 .. 2, -2 .. 2], title = "Tangent Spheroidal Coordinates")

```

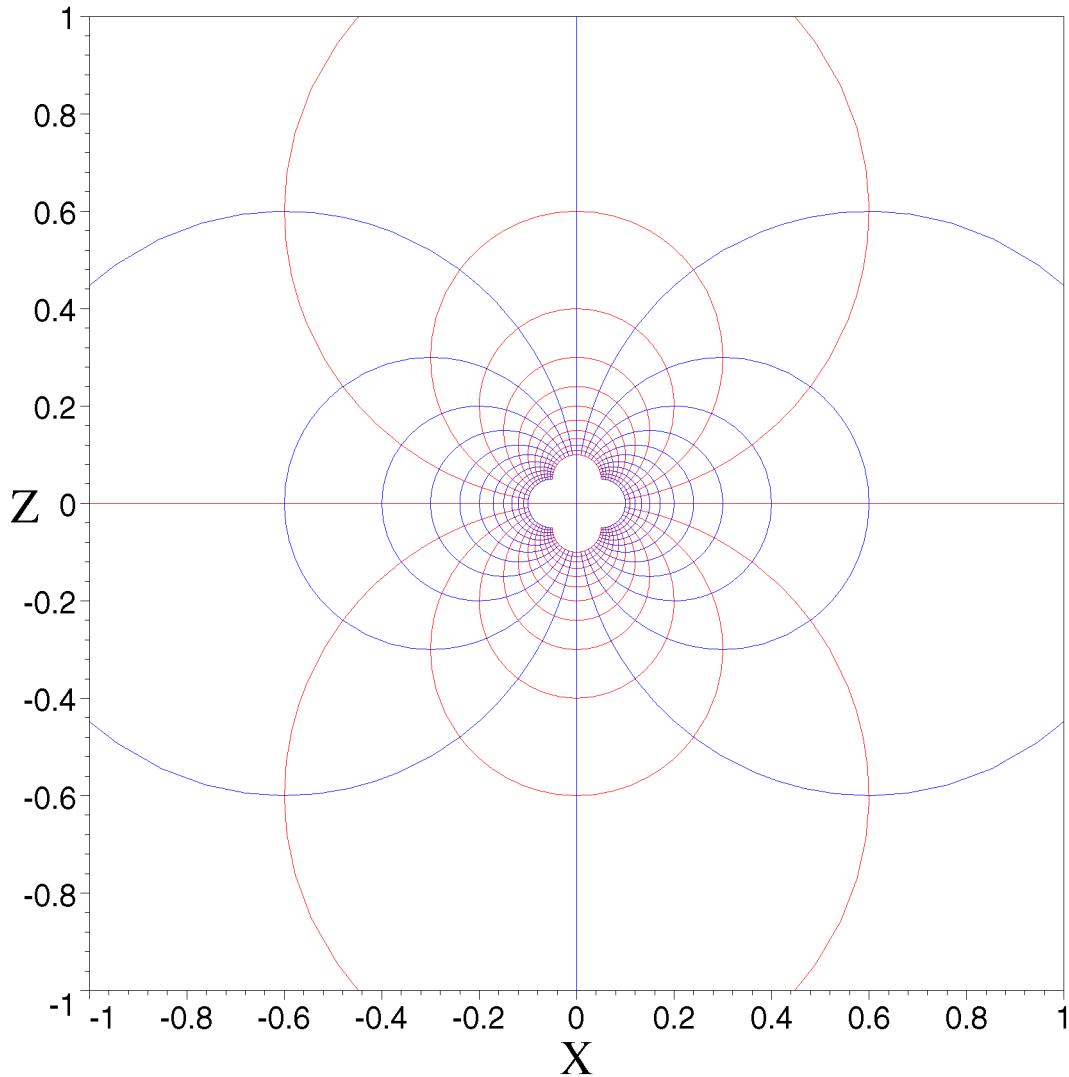
Tangent Spheroidal Coordinates



$$xz := \text{fn}\left(\left[\frac{u}{u^2 + v^2}, \frac{v}{u^2 + v^2}\right], u, v\right)$$

```
coordplot2D(xz(u, v), u = -10 .. 10, v = -10 .. 10, 25, view = [-1 .. 1, -1 .. 1],  
title = "Tangent Spheroidal Coordinates (w=0)", labels = ["X", "Z"])
```

Tangent Spheroidal Coordinates ($w=0$)



- Cardioidal

```

cardioidal:
x = u*v*cos(w)/(u^2+v^2)^2
y = u*v*sin(w)/(u^2+v^2)^2
z = (u^2-v^2)/2/(u^2+v^2)^2

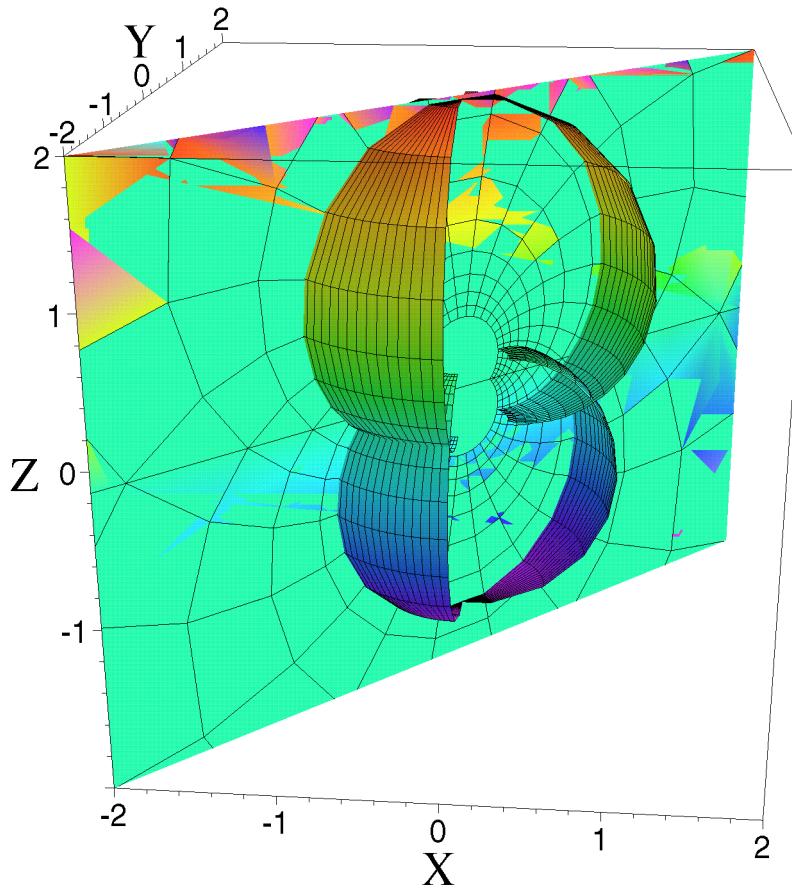
```

$$xyz := \text{fn} \left(\begin{bmatrix} \frac{uv \cos(w)}{(u^2+v^2)^2}, \frac{uv \sin(w)}{(u^2+v^2)^2}, \frac{u^2-v^2}{2(u^2+v^2)^2} \end{bmatrix}, u, v, w \right)$$

$$\text{coordplot3D}\left(xyz(u, v, w), u_0 = .5, v_0 = .55, w_0 = \text{evalf}\left(\frac{\pi}{4}\right), u = -1 .. 1, v = -1 .. 1, w = 0 .. \frac{\pi}{2}, \right.$$

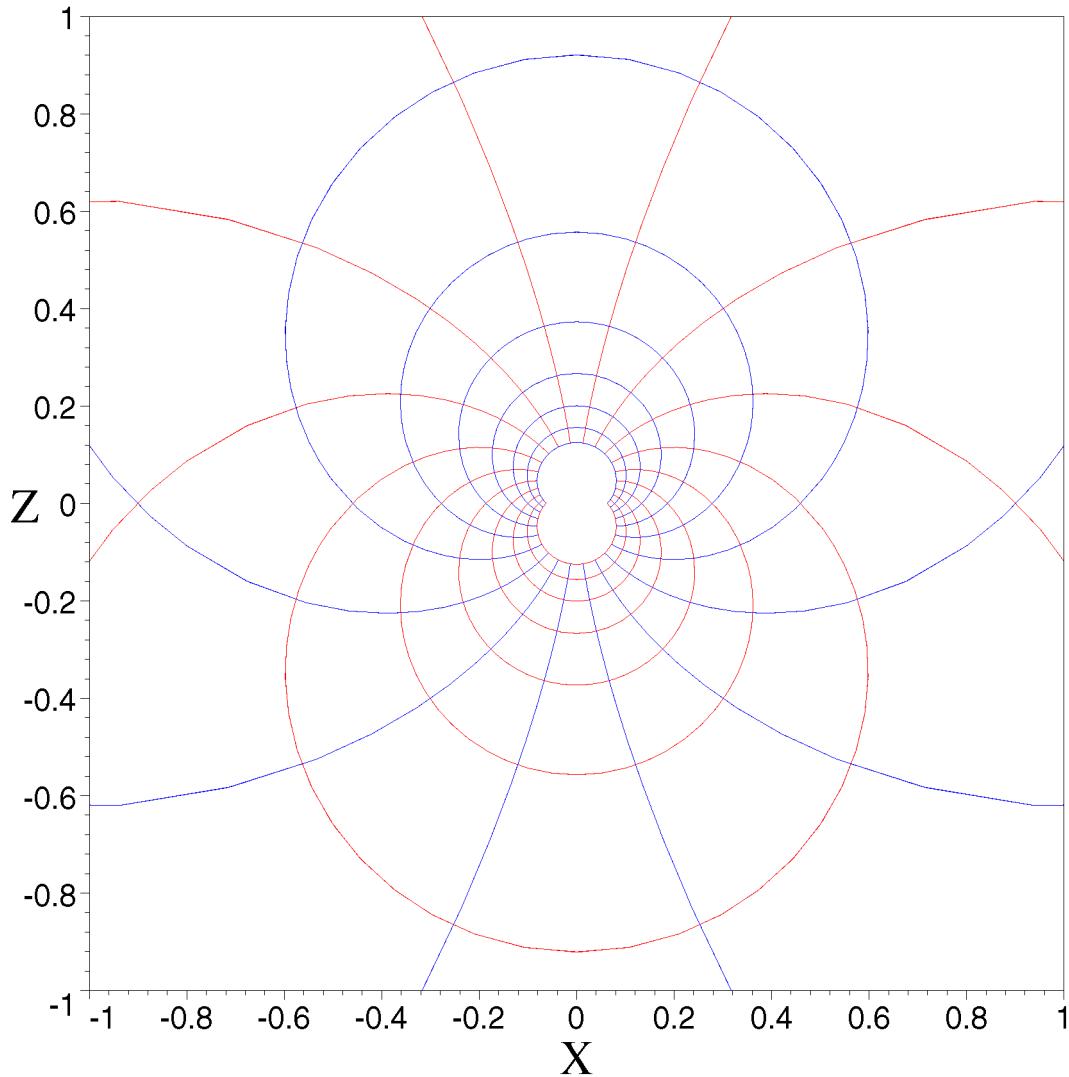
$$\left. \text{orientation} = [-85, 70], \text{view} = [-2 .. 2, -2 .. 2, -2 .. 2], \text{title} = \text{"Cardioidal Coordinates"} \right)$$

Cardioidal Coordinates



```
[  
xz := fn $\left(\left[\frac{u v}{\left(u^2+v^2\right)^2}, \frac{u^2-v^2}{2 \left(u^2+v^2\right)^2}\right], u, v\right)$   
coordplot2D(xz(u, v), u = -2 .. 2, v = -2 .. 2, 20, view = [-1 .. 1, -1 .. 1],  
title = "Cardioidal Coordinates (w=0)", labels = ["X", "Z"])]
```

Cardioidal Coordinates ($w=0$)



[-] 6-Sphere

```

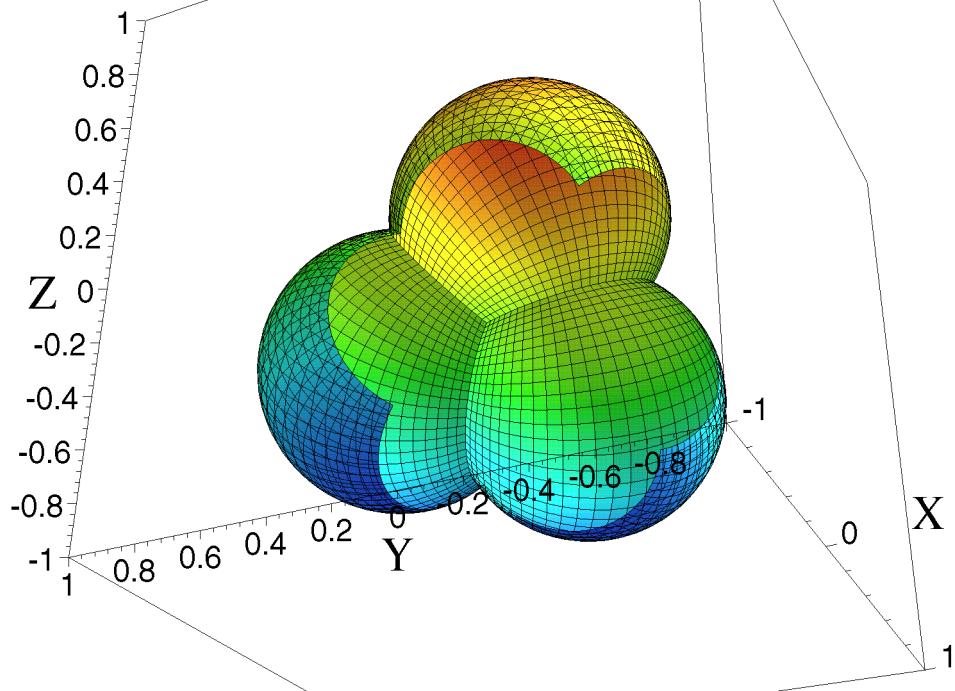
sixsphere:                               (6-sphere)
  x = u/(u^2+v^2+w^2)
  y = v/(u^2+v^2+w^2)
  z = w/(u^2+v^2+w^2)

xyz := fn $\left(\left[\frac{u}{u^2+v^2+w^2}, \frac{v}{u^2+v^2+w^2}, \frac{w}{u^2+v^2+w^2}\right], u, v, w\right)$ 

coordplot3D(xyz(u, v, w), u_0 = 1, v_0 = 1, w_0 = 1, u = -1 .. 1, v = -1 .. 1, w = -1 .. 1,
            orientation = [-155, 120], view = [-1 .. 1, -1 .. 1, -1 .. 1], title = "6-Sphere Coordinates")

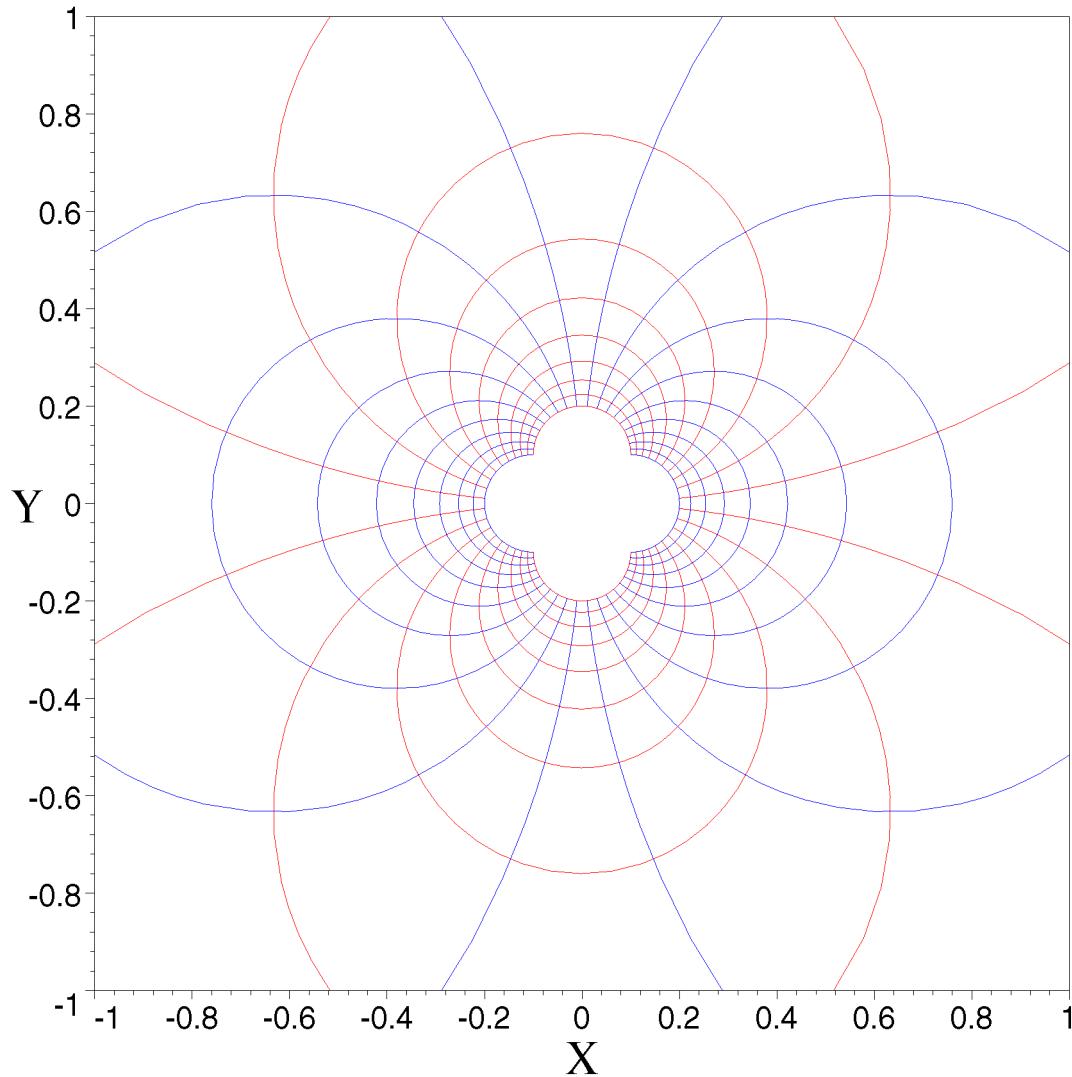
```

6-Sphere Coordinates



```
xy := fn $\left(\left[\frac{u}{u^2 + v^2}, \frac{v}{u^2 + v^2}\right], u, v\right)$ 
coordplot2D(xy(u, v), u = -5 .. 5, v = -5 .. 5, 20, view = [-1 .. 1, -1 .. 1],
            title = "6-Sphere Coordinates (w=0)", labels = ["X", "Y"])
```

6-Sphere Coordinates ($w=0$)



[-] Maxwell Cylindrical

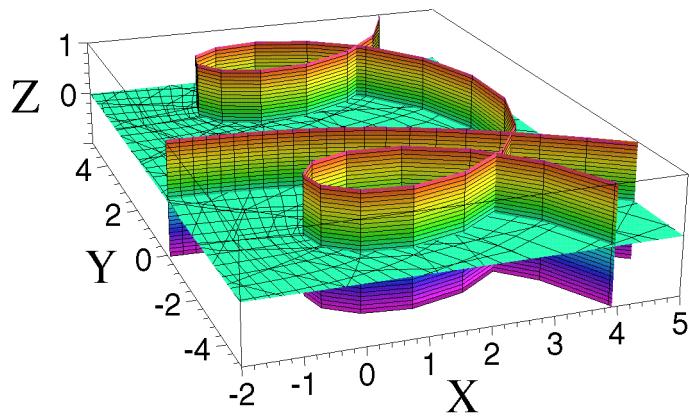
```

maxwellcylindrical:
x = a/Pi*(u+1+exp(u)*cos(v))
y = a/Pi*(v+exp(u)*sin(v))
z = w

xyz := fn([u + 1 + eu cos(v), v + eu sin(v), w], u, v, w)
coordplot3D(xyz(u, v, w), u0 = .8, v0 = evalf(-π/4), w0 = 0, u = -3 .. 3, v = -2 π .. 2 π, w = -1 .. 1,
orientation = [-110, 70], view = [-2 .. 5, -5 .. 5, -1 .. 1], title = "Maxwell Cylindrical Coordinates")

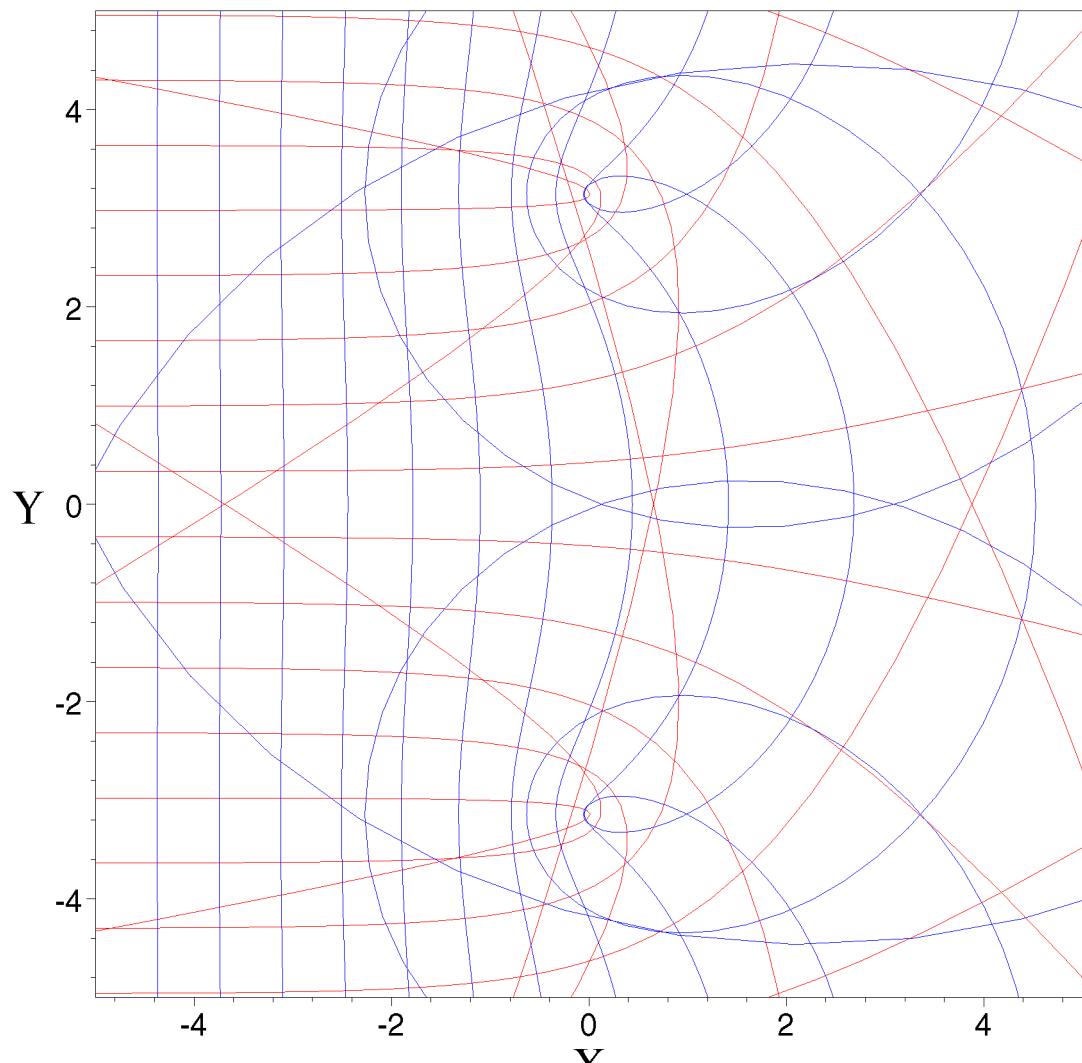
```

Maxwell Cylindrical Coordinates



```
xy := fn( [ u + 1 + eu cos(v), v + eu sin(v) ], u, v )
coordplot2D(xy(u, v), u = -6 .. 6, v = -2 π .. 2 π, 20, view = [-5 .. 5, -5 .. 5],
            title = "Maxwell Cylindrical Coordinates (w=0)", labels = ["X", "Y"])
```

Maxwell Cylindrical Coordinates ($w=0$)



[?]